

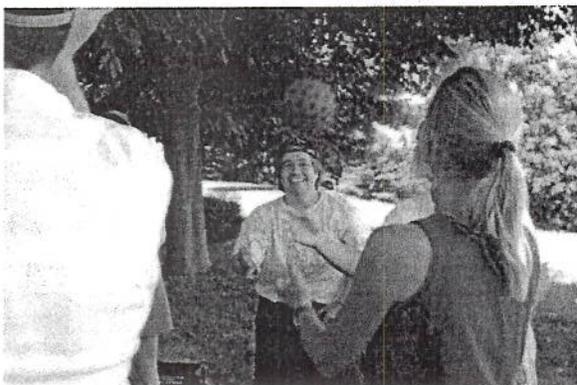
Group Juggle

Type of Initiative: Name Game/Problem-Solving

Props needed: Various sizes and shapes of throwable objects

Problem Solving

Playing the game: Have your group stand in a circle and include yourself in the circle. Instruct them that they need to establish a throwing pattern. The facilitator starts the pattern and tosses the ball to someone across from them in the circle. Then that person throws the ball to someone across the circle from them that has not received the ball yet. Continue this process until everyone has received the ball one time. The last person to receive the ball throws it back to the facilitator. Once one ball has circulated through the system, ask the group if they remember who they threw it to and who threw it to them. You may want to practice the pattern one more time to make sure everyone remembers. Then pick up 3 balls/items. Tell the group you are going to add a few balls to the pattern but to continue throwing and receiving to/from the same people. When the group is ready start with the first ball, wait a few seconds and throw the second ball into the pattern, a few more seconds and throw the third ball into the pattern. After all three balls circulate through the pattern ask the group how they thought they did. After some discussion ask them how many balls they think they could successfully keep going at one time. (hence the group juggle!) Let the group set a goal around how many items they think they can do. Then give them as many attempts as you see fit for them to accomplish their goal.



This can be a great name game. Have each person come up with an alliteration that goes with the name they go by. For example, if your name is Michelle, you could be Mischievous Michelle. The alliteration does not have to describe the person. Jack could be Jumping Jack, Dave could be Daring Dave and so on. By having each participant call out the name of the person they are throwing the ball to can help the group juggle process also helps them remember the names of those in the group they do not know very well.

Debriefing topics:

- How successful do you think the group was at this activity?
- What was difficult?
- What were some helpful tricks you learned?
- How many different things do you juggle in your life on a daily basis?
- What are some things that you juggle?
- What happens at work/school/home when someone 'drops the ball'? Who picks up the slack?
- Who do you lean on for support to help you with the many things you juggle?

Facilitator notes:

Cowstails and Cobras 2, Karl Rohnke, pg 84

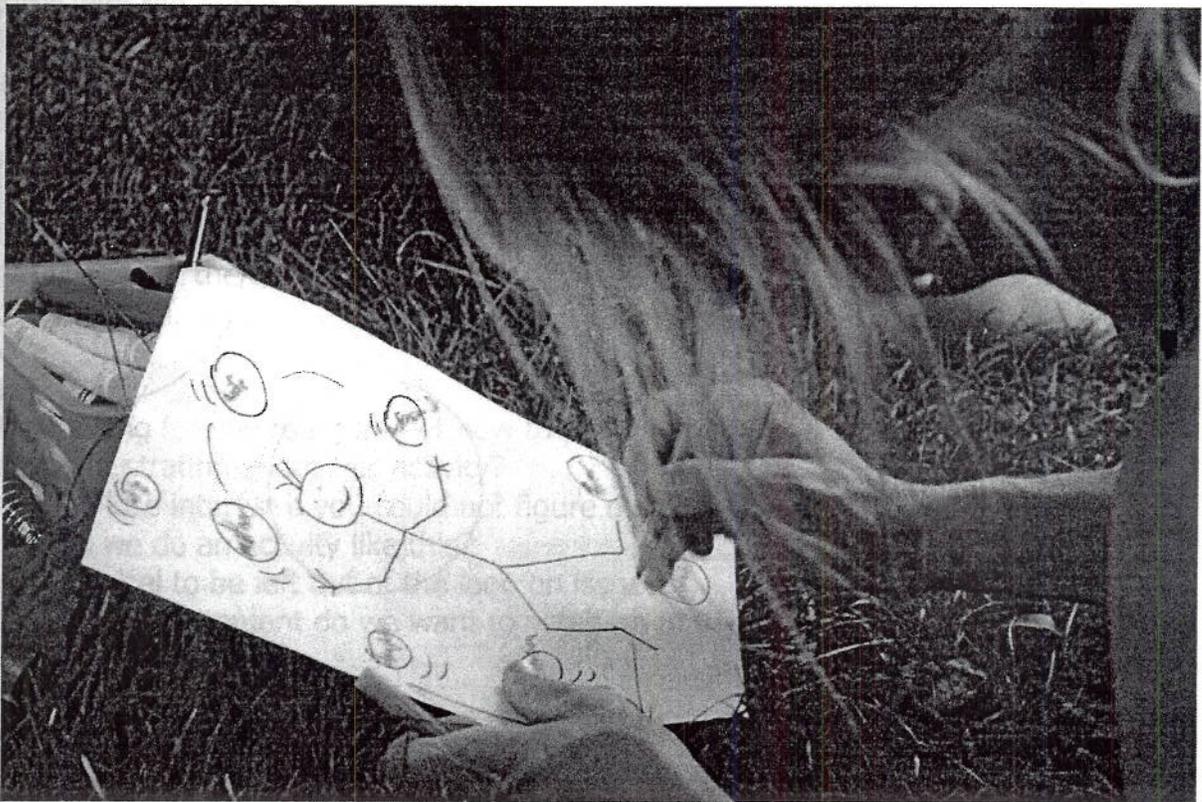


Group Juggle Drawing

Type of Activity: Processing

Debriefing activity:

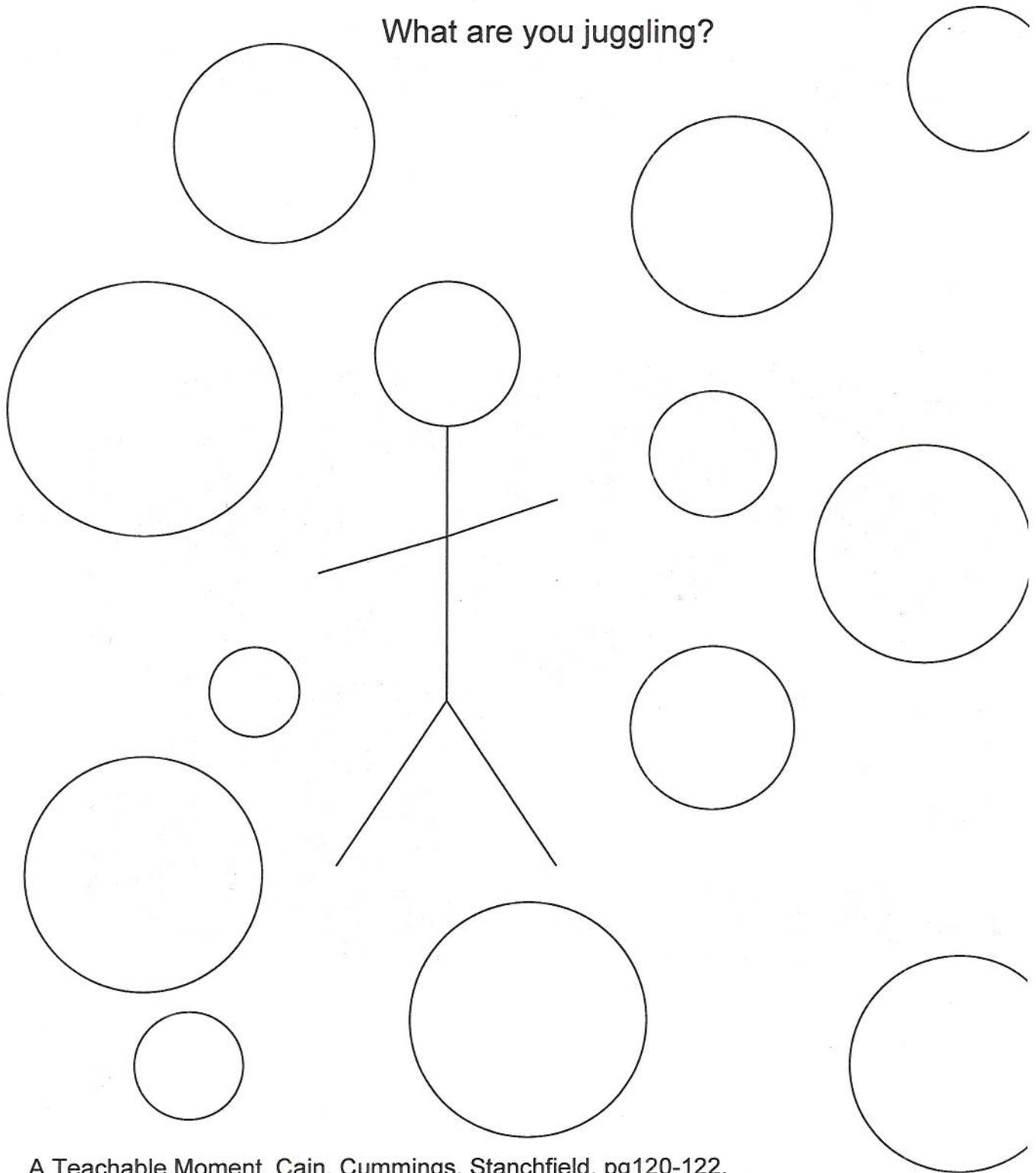
Make copies of the following page and hand it out to participants after they have completed the problem-solving method of group juggle. Have each person write in topics inside the circles regarding things they are currently juggling in their personal lives. Invite participants to share their drawings.



A Teachable Moment, Cain, Cummings, Stanchfield, pg120-122.

Group Juggle Drawing

What are you juggling?



A Teachable Moment, Cain, Cummings, Stanchfield, pg120-122.